How Many Features Can I Control w/ the Trio?

The Trio can have two features assigned to each switch, one feature assigned to its Press action and another to its Long Press action. Giving you access to a total of 6 different features per Trio. A total of 4 Trio's can be connected to the Unity6 giving you 12 switches with a total 24 different features available at one time.

These features can be accessed globally across all Unity6 banks, or you can assign Global Overrides to individual switches inside each Unity6 bank. Global Override commands can be programmed to do different things on a per bank basis giving you the ultimate control over your Unity6!

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